

1. Still shot of tunnel empty, no flicker 24fps 4k
2. All walking in tunnel POV shots to be done from left side corridor of tunnel where character is walking and also at a lower height as actress is shorter than me. (1. walking 2. looking around >both with 30fps (4k) and 120fps (HD))
3. 30fps, shot of feet waling, ask actress to hold camera from above.
4. 24fps normal lens (& fish eye maybe?) actress walking down corridor towards me but looking past camera, not into. And starting to show confusion in face, starts looking around. (mid shot)
5. moving hand up to throat and face, holding face with both hands and looking down.
6. fish eye lens, holding chest and breathing heavily, face towards camera but eyes looking to right (the right being not the light wall) !!
7. looking around close up more disoriented , different directions rather than in a circle. (close up)
8. Trembling lip (close up)
9. (final shot) Fisheye lens & normal lens, from side, panning into right (as existing shots) and then zooming out and into a dutch angle as actress is standing still and numb in the middle of the tunnel.

\*\* 2mins shot with normal lens: 4k 30fps and HD 120fps for only facial expressions for sculpture type thing.

\*\*\*\*Redo beginning of project without flicker, so at lower frame rate.

4K – 30fps  
HD – 60fps

Make sure stabilizer is ons